

EMWP-59
bWave vector (\vec{k}):

The \vec{k} wave vector specifies the direction and the wave number of a plane wave in 3D-space.

Since $k = \omega \sqrt{\epsilon \mu}$ $\vec{k} = k \hat{k}$
 or $\vec{k} = k \hat{u}$

While phase velocity $v = \frac{1}{\sqrt{\epsilon \mu}}$

or $\sqrt{\epsilon \mu} = \frac{1}{v}$

$k = \frac{\omega}{v}$

Also $\omega = 2\pi f$

$k = \frac{2\pi f}{v}$

Hint: $\vec{k} \parallel \vec{v}$
 $\vec{k} \cdot \vec{r} - \omega t = \text{const}$
 $\frac{d}{dt}(\vec{k} \cdot \vec{r}) - \frac{d}{dt}(\omega t) = 0$
 $k \frac{dr}{dt} - \omega = 0$
 $k v - \omega = 0$
 $(k = \frac{\omega}{v})$

The speed of a wave $v = f \lambda$

$k = \frac{2\pi f}{f \lambda} = \frac{2\pi}{\lambda}$

$k = \frac{2\pi}{\lambda}$ it has unit $\left(\frac{\text{rad}}{\text{m}}\right)$

k wave number is also defined as number of radians per unit length & also termed as angular wave number, circular wave number or wave number.

* k wave number is also defined

as number of radians $^{2/2}$
swept by unit wavelength.

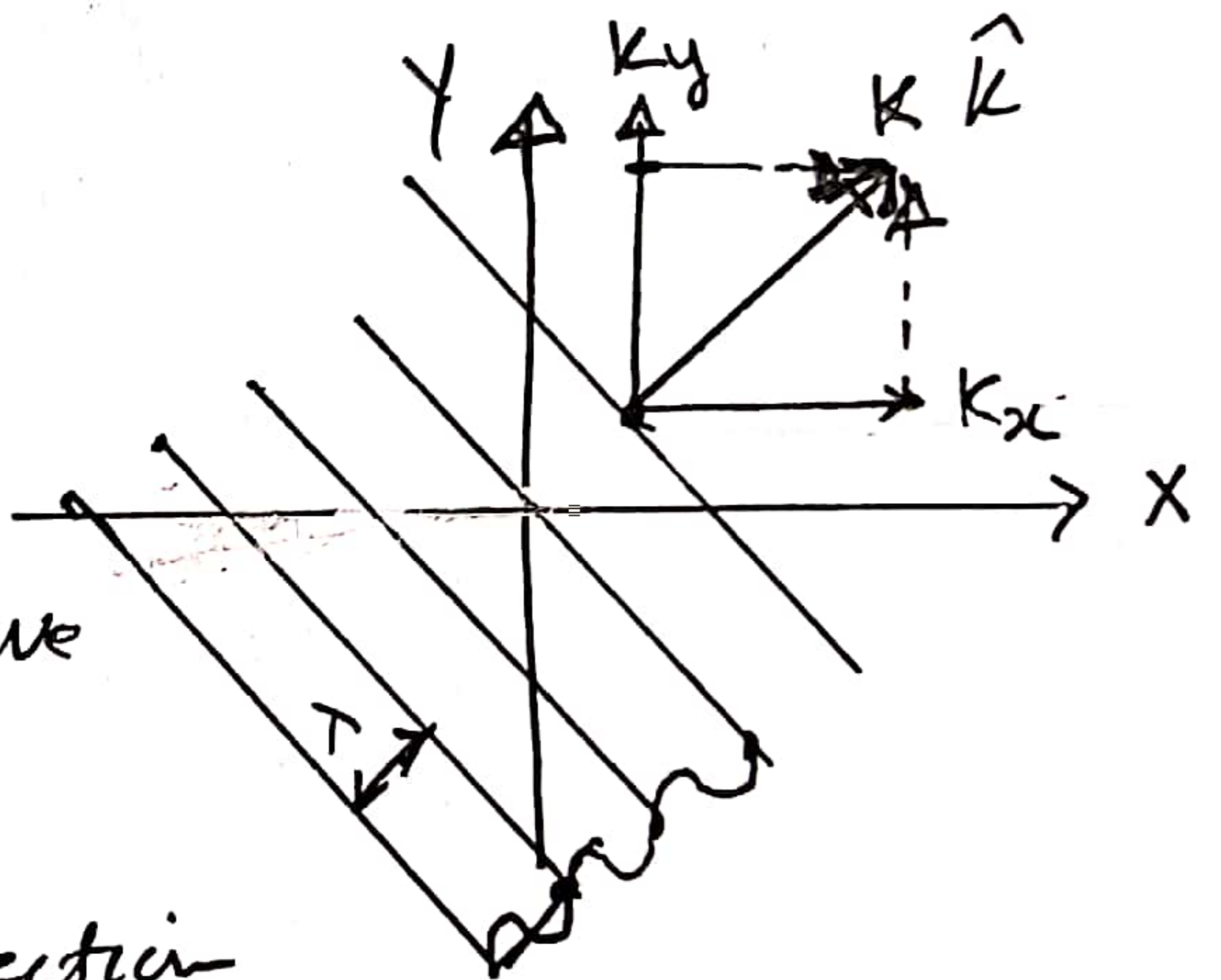
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b

$k = \frac{2\pi}{\lambda}$ can also be expressed as
angular frequency of wave in space
while $\omega = \frac{2\pi}{T}$ is called the angular
frequency of wave in time.

$$\omega = \frac{2\pi}{T} = \text{radians/seconds}$$

$$\vec{k} = k \hat{k}$$

$$\vec{k} = k_x \hat{i} + k_y \hat{j}$$



In figure plan wave
fronts of the wave
in xy -plane is direction
along the resultant \vec{k} wave vector
which is perpendicular to the
plane of the wave. \vec{k} wave vector
has two components k_x & k_y
along each x & y axis respectively.
 k & ω are Space-Time ^{angle} frequencies